

CASE STUDY: RIOT GAMES REMOTE BROADCAST CENTRE POWERED BY AWS (IRELAND & USA)



Client:
Riot Games

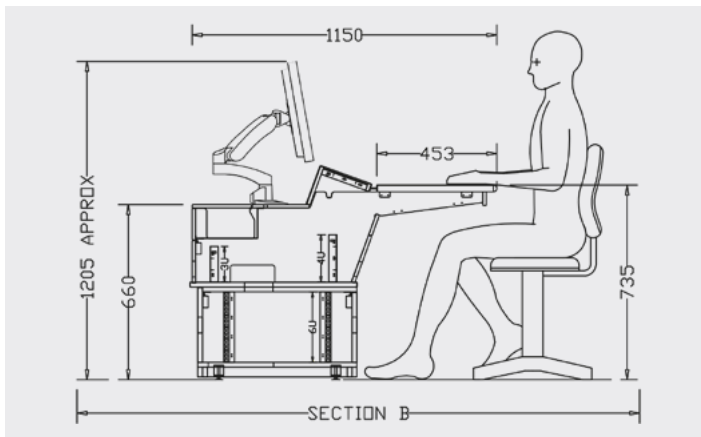
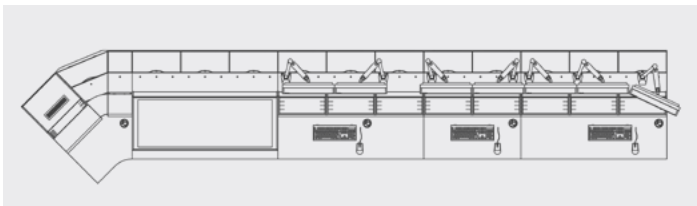
Project name
Remote Broadcast Centre
powered by AWS,
Dublin & Seattle

Market sector:
Broadcast Sports

Project location:
Dublin, Ireland & Greater
Seattle, WA, USA

Operator stations:
170

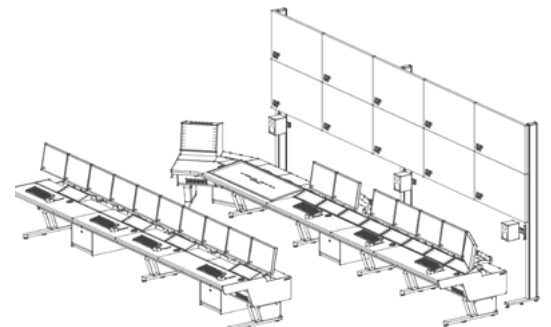
Budget:



Project overview

Riot Games was founded in 2006 to develop, publish, and support the most player-focused games globally, with its debut title League of Legends going on to become the most played PC game in the world following its launch in 2009.

The Dublin based Remote Broadcast Centre (RBC) powered by AWS was the first of a circuit of global broadcasting hubs originally launched under the codename Project Stryker that are strategically located around the world to create a 'follow-the-sun' broadcast model supporting live esports productions 24/7/365 for the Riot Games Esports Technology Group (ETG).



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Services delivered:

- // Control room layout
- // Render visualisation
- // Custom consoles
- // Stock consoles
- // Full installation
- // Project Management

Project execution

The new Dublin facility is equipped with a Technology Operations Centre comprising six remote casting insert stages, six production control rooms (PCRs), six audio control rooms, multiple bullpens for observers (in-game camera operators), graphics, replay and editing, allowing it to broadcast six live events at a time around the globe.

Project outcome

LundHalsey was engaged over a 4-month project lifecycle to design the Dublin-based control room facility including planning the operational layout and the custom design of premium control room consoles, with integrated equipment modules that could facilitate 85 operators. A complete design, render visualisation, build and project managed installation service was provided, including the provision and set-up of monitor stack arrays.

The team at LundHalsey were immensely proud to be involved in this innovative esports broadcast project. We developed a strong relationship working with the client and their integration partners resulting in LundHalsey being briefed to deliver a mirror control room installation in Riot's second RBC facility located in Greater Seattle, WA, USA.



For more information or to discuss your next control room project please email salesteam@lundhalsey.com or call [+44 \(0\) 1296 489964](tel:+44(0)1296489964)

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